



**Art and Design  
Cycle A**

	<b>EYFS</b>	<b>Year 1 and 2</b>	<b>Year 3 and 4</b>	<b>Year 5 and 6</b>
<b>Autumn 1</b>	Self Portrait/ Diwali Lamps/ Bonfire Pictures <u>Mark-making and drawing</u> I know how to use a variety of drawing tools and techniques – pastels, inks I know how to draw with increasing complexity and detail, such as representing a face with a circle and including details. I know about different emotions and can draw them on the faces	<b>Magnificent Me! (Robots)</b>  Drawing and 3D Modelling  Looking at the artwork of Jarlen Perez - Robots	<b>There's No Place Like Home</b>  Link to history and make observational drawings of the old school building and our current building. Look at the artwork already in school depicting this.	<b>A Kingdom United</b>  Look at Anglo Saxon treasures. Observational sketches from photos. Use metallic paints for effect. Move to 3D models of own treasure.
<b>Autumn 2</b>	<u>Colour</u> I know about colours and how to mix colours I know about secondary and primary colours <u>Form</u> I know how shape and model my diva lamp I know about different forms.			

<b>Spring 1</b>	<p>Observational Drawings/ Veg Printing/ Natural Art <u>Mark-making and drawing</u> I know how to use a variety of drawing tools and techniques – pencil, charcoal <u>Texture</u> I know how to safely use and explore a variety of materials to create a piece of natural art</p>	<p><b>Penguins, Possums and Pigs</b> Observational drawings and paintings developed into printmaking and 3D Clay models Looking at the artwork of Sophie Green – Penguins and the modelling from Wallace and Gromit – Feathers McGraw</p>	<p><b>Rock and Roll!</b> Drawing, painting and print making linked to fossils Look at the artwork of Print maker Eric Gill Also study and create Cave paintings – Stone Age</p>	
<b>Spring 2</b>	<p>I know I can use different textures <u>Printing</u> I know I can print with variety of objects and colours</p>	<p><b>Family Album</b> Portraits/ Self-portraits - drawing and painting in charcoal, chalk, pastels and watercolours developed into digital art Looking at the self portraits of Vincent Van Gogh and Vermeer's portrait of Girl with A Pearl Earring</p>		<p><b>Faster, Higher, Stronger</b> Drawing, digital media, paint, 3D, textiles, collage Study the human form and its proportions. Look at ancient Greek sculptures. Create 3D human forms using mod roc/ papier mache</p>
<b>Summer 1</b>	<p>Making Fossils/ Drawing <u>Mark-making and drawing</u> I know I can return to and build on their previous learning, refining ideas and developing their ability to represent them – ICT <u>Form</u></p>		<p><b>What the Romans Did For Us</b> Drawing, painting and digital media Look at the role of artists in Roman times. Study art of the time– Mosaics/ Frescoes</p>	<p><b>Earthlings</b> Abstract Art Draw, paint and use digital media to recreate images of planets. Look at the artwork of Jackson Pollock, Jean Miro and Mark Rothco</p>
<b>Summer 2</b>	<p>I know how to manipulate materials</p>			